Computer Science

Department Information

Department of Computer Science Staff

Associate Professor & Computer Science Chair
Dr. Tom Johnsten

Computer Science is a discipline that involves the understanding and design of computers and computational processes. In its most general form, it is concerned with the understanding of information transfer and transformation. Particular interest is placed on making processes efficient and endowing them with some form of intelligence. The discipline includes both advancing the fundamental understanding of algorithms and information processes in general, as well as the practical design of efficient, reliable software to meet given specifications. Courses offer students the opportunity to explore current trends in computing such as: information assurance, big data, video game development, computer graphics and robotics.

Areas Of Study

Computer Science (BS)
Computer and Information Sciences (MS)
Minor in Computer Sciences

Courses

Computer Science (CSC)

CSC 108 Intro to Computer Science 3 cr
An introduction to the major areas of computer science, such as computing systems, the binary number system, data representation, hardware, programming languages, operating systems, applications, and communications. Historical, societal, ethical, and current issues associated with computer science are discussed as students explore academic, research, and career opportunities in the field of computer science.

CSC 120 Prob Solv and Prog Concepts 4 cr
An introduction to the design of algorithms and their implementation in a high-level programming language. Topics include: problem solving strategies, programming concepts, programming environment, control structures, methods, arrays, searching, sorting, object-oriented programming, and file input/output.
Pre-requisite: (MA 113 Minimum Grade of C or MA 172 Minimum Grade of C) or (MA 115 Minimum Grade of C or MA 121 Minimum Grade of C) or (MA 125 Minimum Grade of C or MA 132 Minimum Grade of C) or ACT Math 27 or MyMathTest 090

CSC 121 Prob Solv and Prog Concepts II 4 cr
Continuation of CSC 120. Topics include: object-oriented programming concepts, abstract data types, graphical user interfaces and event-driven programming, exception handling, text and binary file I/O, and an overview of dynamic data structures.
Pre-requisite: CSC 120 Minimum Grade of C or CIS 120 Minimum Grade of C

CSC 190 CSC Special Topics - 1 cr
Selected topics in computer science. Prerequisite: Permission of the CSC coordinator.

CSC 228 Digital Logic Computer Arch 3 cr
Topics include: Boolean algebra, minimization techniques, combinational and sequential circuit analysis, memory organization, microprocessor concepts, and CPU architecture.
Pre-requisite: CSC 120 Minimum Grade of C

CSC 230 Data Structures 3 cr
Extension of elementary data structures as covered in CSC 121, techniques to organize and access collections of data, definition, implementation, and use of Classes and Abstract Data Types (ADT). Topics include: recursion, search trees, algorithmic complexity, advancing searching and sorting algorithms, and graphs and their application to problems.
Pre-requisite: (CIS 211 Minimum Grade of C or CSC 121 Minimum Grade of C) and MA 267 Minimum Grade of C
CSC 231  Intro Data Structures Algs  4 cr  
The course will cover techniques to organize and access collections of data, definition, implementation, and use of Classes and Abstract Data Types(ADT). Topics include: stacks, queues, heaps, search trees, recursion, algorithmic complexity, advance searching and sorting algorithms, and graphs and their application to problems.  
Pre-requisite: CSC 120 Minimum Grade of C or CIS 210 Minimum Grade of C

CSC 311  Networking and Communications  3 cr  
An introduction to computer networks. Topics include: data transmission, network architectures, file compression algorithms, communication devices and protocols, network routing and flow algorithms.  
Pre-requisite: CSC 231 Minimum Grade of C or CSC 230 Minimum Grade of C

CSC 320  Computer Org-Architect  3 cr  
An introduction to computer organization using a top down approach from system component to the register level, internal representation of data, general assembly and linking concepts, addressing modes, and introduction to a specific processor, its architecture and operating system.  
Pre-requisite: CSC 228 Minimum Grade of C and CSC 231 Minimum Grade of C

CSC 322  Operating Systems  3 cr  
This course covers the development of operating systems that control computing systems. Topics include: file systems, process management, scheduling, memory management (real and virtual), security, and concurrency. Case studies of operating systems are examined.  
Pre-requisite: CSC 231 Minimum Grade of C

CSC 324  Database Concepts  3 cr  
Introduction to database design and implementation. Aspects of data modeling, database design theory, storage, indexing, and database application development. Entity-relationship model, relational data model, schema refinement, normal forms, file organizations, index structures, and embedded SQL application development.  
Pre-requisite: CSC 231 Minimum Grade of C

CSC 331  Software Engineering Prin - W  3 cr  
Models, techniques, and tools used in project management. Topics include: software development process, task scheduling, estimation and progress measurement. Coordination of development teams. Standards, testing plans, configuration management, metrics and use of CASE tools, system delivery and maintenance strategies.  
Pre-requisite: ( (CSC 231 Minimum Grade of C or CSC 230 Minimum Grade of C or CIS 230 Minimum Grade of C) ) and CA 275 Minimum Grade of C

CSC 332  Adv Data Structures and Algs  3 cr  
This course teaches techniques for the design and analysis of efficient algorithms, emphasizing methods useful in practice. Topics to be covered include: mathematical foundations; analytic, empirical, and qualitative evaluation techniques; hash tables; graph algorithms; balanced trees; priority queues; dynamic programming; and divide-and-conquer.  
Pre-requisite: CSC 231 and MA 267

CSC 333  Prog Language Theory  3 cr  
A formal examination of programming languages. Formal Language concepts including syntax and basic grammars are studied. Language features such as data types and structures, control structures, and data flow are examined. The run-time environment and the process of interpretation/compilation are covered. Interpreter and compilation techniques are introduced.  
Pre-requisite: CSC 231 Minimum Grade of C or CSC 230 Minimum Grade of C

CSC 399  Conc and Distributed Comp  3 cr  
This course focuses on security issues in concurrent and distributed systems. Security features in the current advent of cloud computing are vital. Example topics include secure multi-threading, agent-based security, security policy composition, secure compartmentalization and more.  
Pre-requisite: CSC 311 Minimum Grade of C and CSC 322 Minimum Grade of C

CSC 410  Compiler Design-Construction  3 cr  
Lexical analysis, syntactic analysis, intermediate code generation, object code generation, optimization, memory use, generators for scanners and parsers.  
Pre-requisite: CSC 322 Minimum Grade of C and CSC 333 Minimum Grade of C

CSC 411  Comm - Network Analysis  3 cr  
Data communications and computer networks. An in-depth treatment of network architectures and protocols for both WANS and LANS. Topics include: network routing and flow algorithms, internet working, and distributed systems.  
Pre-requisite: CSC 311 Minimum Grade of C and (CSC 322 Minimum Grade of C or CIS 322 Minimum Grade of C)

CSC 412  Real-Time Software Systems  3 cr  
Design and implementation of software for real-time computer systems. Survey of typical real-time systems; techniques for code-conversion, error checking, and transmission monitoring.  
Pre-requisite: CSC 311 Minimum Grade of C and CSC 322 Minimum Grade of C
CSC 413 Computer Graphics 3 cr
An in-depth study of hardware and software techniques used in computer graphics. Study of display and entry devices, including refresh, storage, and raster scan topics. Software techniques will include display files, windowing, clipping, two and three-dimensional transformations, and hidden-surface removal.
Pre-requisite: (CSC 231 Minimum Grade of C) and (MA 237 Minimum Grade of C or MA 227 Minimum Grade of C)

CSC 414 Modeling and Simulation 3 cr
Analytic and simulation models developed using deterministic and stochastic techniques. Topics include: event-driven simulations, queuing theory, Markov processes, and dynamical systems. "Real World" project required.
Pre-requisite: (CSC 230 Minimum Grade of C or CIS 230 Minimum Grade of C) and (MA 126 Minimum Grade of C or MA 233 Minimum Grade of C) and (CSC 232 Minimum Grade of C or MA 233 Minimum Grade of C) and (ST 310 Minimum Grade of C or ST 275 Minimum Grade of C) or ST 315 Minimum Grade of C or ST 320 Minimum Grade of C

CSC 415 Numerical Analysis 3 cr
Mathematical preliminaries, solving linear systems numerical solution of ordinary and partial differential equations.
Pre-requisite: (CSC 230 Minimum Grade of C or CIS 230 Minimum Grade of C) and (MA 126 Minimum Grade of C or MA 233 Minimum Grade of C)

CSC 416 AI Theory and Programming 3 cr
Introduction to basic concepts, implementation techniques, and philosophies of artificial intelligence and intelligent systems. Introduction to expert systems, fuzzy logic systems, neural networks, and techniques for artificial intelligence programming. The fundamentals of an AI programming language (LISP or PROLOG) will be presented. The language will then be used to solve problems in typical AI applications.
Pre-requisite: CSC 332 Minimum Grade of C or CSC 230 Minimum Grade of C or CIS 230 Minimum Grade of C

CSC 417 Computer Game Development 3 cr
Introduction to computer game development, including a variety of related topics. The course will be driven by research/technical paper discussions, student presentations and projects. The direction of the course will be guided to some extent by student interest.
Pre-requisite: CSC 331 Minimum Grade of C or EE 368 Minimum Grade of C

CSC 418 Adv Game & Simulation Dev 3 cr
This course will cover advanced topics related to the development of game and simulation software. Topics include game physics, collision techniques, game mechanics, level design, artificial intelligence, and security. Students will design and implement a game or simulation program that includes elements of artificial intelligence.
Pre-requisite: CSC 417 Minimum Grade of C and CSC 413 Minimum Grade of C

CSC 428 Introduction to Bioinformatics 3 cr
Students in this course will study algorithms pertaining to bioinformatics (e.g. sequence alignment, biological database search, and phylogeny reconstruction); gain hands-on experience using bioinformatics tools; and understand the interaction of computer science and modern biology within the context of data-driven knowledge discovery.
Pre-requisite: CSC 230 Minimum Grade of C

CSC 432 Perf Eval of Algorithms 3 cr
Classification and analysis of algorithms including recursive, divide and conquer, greedy, etc. Data structures and algorithms design and performance. Run time and main storage complexity analysis. Performance evaluation measurements will be discussed and popular benchmarking techniques reviewed. P, NP, and NP complete complexities will be discussed.
Pre-requisite: CSC 230 Minimum Grade of C and MA 126 Minimum Grade of C

CSC 434 Form Lang - Automata Theory 3 cr
Mathematical preliminaries, languages, context-free grammars, parsing, normal forms, finite automata, regular languages, pushdown automata, Turing machines.
Pre-requisite: (CSC 333 Minimum Grade of C or CSC 340 Minimum Grade of C)

CSC 440 Secure Software Engineering 3 cr
The objective of this course is to enhance the security of software by introducing sound security principles that should be incorporated into the software development process. Students will learn a risk management framework and best practices for software security including code reviews, architectural risk analysis, penetration testing, risk-based security test, abuse cases, security requirements, and security operations. Students will also learn common flaws that lead to exploitation and be able to identify and mitigate such errors in practice. Out of class labs and exercises reinforce concepts presented in class.
Pre-requisite: CSC 331 Minimum Grade of C

CSC 450 Surrupitious Software 3 cr
Students in this course will learn about algorithms for software protection and learn how to use tools for program transformation. Specific topics include obfuscation, watermarking, tamperproofing, birthmarking, and hardware protection. Programming projects will be required in several different languages and course activities will involve preparing student-led lectures, working on programming projects, and writing reports.
Pre-requisite: CSC 440 Minimum Grade of C

CSC 457 Data Warehousing 3 cr
This course focuses on the design, development and usage of data warehouses. Course content includes dimensional modeling, ETL processes, physical design, and analytical processing. New research areas related to data warehousing technology will also be discussed.
Pre-requisite: CIS 324 Minimum Grade of C
CSC 485  Cyber-Physical Security  3 cr
This course focuses on the Security of Cyber-Physical Systems (CPS) and Internet of Things (IoT) that go beyond topics commonly considered in Computer and Network Security. This course aims to prepare participants for the cutting edge research undergoing in both areas. The successful participation in this course will require reading number of research papers, presenting learned material, active participation in in-class discussions, and successful accomplishment of a small research project.
Pre-requisite: CSC 311 Minimum Grade of C and CSC 322 Minimum Grade of C

CSC 490  Sp Top -  3 cr
Advanced selected topics in computer science. Prerequisite: Permission of the CSC Coordinator.

CSC 510  Compiler Design-Construction  3 cr
Lexical analysis, syntactic analysis, intermediate code generation, object code generation, memory use, generators for scanners and parsers.
Pre-requisite: Computer Science Graduate 030

CSC 511  Comm-Network Analysis  3 cr
Data communications and computer networks. An in-depth treatment of network architectures and protocols for both WANs and LANs. Topics include: network routing and flow algorithms, internet working, and distributed systems.
Pre-requisite: Computer Science Graduate 030

CSC 512  Real-Time Software Systems  3 cr
Design and implementation of software for real-time computer systems. Survey of typical real time systems; techniques for code conversion, error checking, and transmission monitoring.
Pre-requisite: Computer Science Graduate 030

CSC 513  Computer Graphics  3 cr
An in-depth study of hardware and software techniques used in computer graphics. Study of display and entry devices, including refresh, storage, and raster scan topics. Software techniques will include display files, windowing, clipping, two and three-dimensional transformation, and hidden-surface removal.
Pre-requisite: Computer Science Graduate 030

CSC 514  Modeling and Simulation  3 cr
Analytic and simulation models developed using deterministic and stochastic techniques. Topics include: event-driven simulations, queueing theory, Markov processes, and dynamical systems. "Real World" project required.
Pre-requisite: Computer Science Graduate 030

CSC 515  Numerical Analysis  3 cr
Mathematical preliminaries, solving linear systems, numerical solution of ordinary and partial differential equations.
Pre-requisite: Computer Science Graduate 030

CSC 516  AI Theory and Programming  3 cr
Introduction to basic concepts, implementation techniques, and philosophies of artificial intelligence and intelligent systems. Introduction to expert systems, fuzzy logic systems, neural networks, and techniques for artificial intelligence programming. The fundamentals of an AI programming language (LISP or PROLOG) will be presented. The language will then be used to solve problems in typical AI applications. Prerequisite: Graduate Professional Component Standing.
Pre-requisite: Computer Science Graduate 030

CSC 517  Computer Game Development  3 cr
Introduction to computer game development, including a variety of related topics. The course will be driven be research/technical paper discussions, student presentations, and projects. The direction of the course will be guided to some extent by student interest.
Pre-requisite: Computer Science Graduate 030

CSC 520  Computer Architecture  3 cr
Instruction set design, pipelining, instruction-level parallelism, memory hierarchy design, and multiprocessors.
Pre-requisite: Computer Science Graduate 030

CSC 522  Performance Eval of Algorithms  3 cr
Mathematical foundations; analytic, empirical, and qualitative evaluation techniques; dynamic programming, greedy algorithms, graph algorithms; and selected advanced topics.
Pre-requisite: Computer Science Graduate 030

CSC 524  Computer Language Design  3 cr
A study of programming language design and specification, including the compiling process, parsing, BNF grammars, and models of semantics. Differences between interpreters, assemblers, and compilers will be studied.
Pre-requisite: Computer Science Graduate 030

CSC 525  Complexity Theory  3 cr
Mathematical preliminaries, languages, finite automata, Turing machines, decidability, recursive function theory, complexity, tractability and NP-complete problems.
Pre-requisite: Computer Science Graduate 030

CSC 526  Data Mining  3 cr
This course provides an in-depth study of data mining. Course content includes data preparation, feature selection, pattern mining, classification, clustering, and sequence mining. New research areas in data mining will also be discussed. Laboratory assignments will provide students with opportunities to interact with and develop data mining technologies.
Pre-requisite: Computer Science Graduate 030
CSC 527  Software Engineering Princ  3 cr
Advanced concepts of software engineering will be discussed. Program testing techniques including: structured design and walk throughs, proving program correctness and verifiability, and system coding standardization and integration will be covered in depth. Software team formulation and management techniques will be discussed. Pre-requisite: Computer Science Graduate 030

CSC 528  Introduction to Bioinformatics  3 cr
Bioinformatics is a highly interdisciplinary course between computer science and biology. It focuses on the analysis of proteins, genes, and genomes using computing technologies such as computer algorithms and computer databases. Students in this course will learn algorithms and databases pertaining to bioinformatics (e.g., sequence alignment, suffix tree and its biological/biomedical applications, genome alignment, biological/biomedical database search, and phylogeny reconstruction); gain knowledge and hands-on experience of bioinformatics tools; understand the interaction between computer science (in particular, semantic technologies) and modern biology within the context of data-driven knowledge discovery.

CSC 532  Distributed Systems  3 cr
This course will further enhance the students understanding of the details of how an operating system functions. It will focus on the advanced concepts associated with distributed systems. The student will learn the underlying concepts of such systems and the algorithms needed to provide the required synchronization and communication. Pre-requisite: Computer Science Graduate 030

CSC 533  Art Intel-Heuristic Prog  3 cr
Methods of heuristic programming, the production of intelligent algorithms, and simulation of human cognitive processes will be studied. AI languages, such as LISP and PROLOG, will be discussed. Attention placed on the relationship between man-made machines (robots) and biological organisms with natural intelligence. Expert Systems and neural network research will be studied. Pre-requisite: Computer Science Graduate 030

CSC 550  Surreptitious Software  3 cr
Students in this course will learn about Algorithms for software protection and learn how to use tools for program transformation. Specific topics include obfuscation, watermarking, tamperproofing, birthmarking and hardware protection. Programming projects will be required in several different languages and course activities will involve preparing student-led lectures, working on programming projects, and writing reports.

CSC 557  Data Warehousing  3 cr
This course focuses on the design, development and usage of data warehouses. Course content includes dimensional modeling, ETL processes, physical design, and analytical processing. New research areas related to data warehousing technology will also be discussed.

CSC 580  Data Security  3 cr
The objective of this course is to introduce the inherent strengths and limitations of cryptography in data security applications, focusing on the basic principles of message privacy, key negotiation, and key management. The course covers various aspects of symmetric and asymmetric ciphers and provides a broad coverage of the core areas for engineering cryptographic systems. Students will be expected to implement and analyze simple cryptographic schemes and read supporting articles and papers for presentation. Prerequisite: CIS Graduate Professional Component.

CSC 582  Network Security  3 cr
The objective of this course is to provide students with the knowledge and skills to begin supporting network security within an organization. Students will gain an understanding of fundamental network security concepts and mechanisms, be able to identify security threats and vulnerabilities, and help respond to and recover from security incidents. The course will provide an understanding of how to design and build secure network algorithms and environments while gaining an in-depth knowledge of protocol security, intrusion detection, and principles of cyber defense. Pre-requisite: CSC 580 Minimum Grade of C

CSC 585  Cyber-Physical Security  3 cr
This course focuses on the Security of Cyber-Physical Systems (CPS) and Internet of Things (IoT) that go beyond topics commonly considered in Computer and Network Security. This course aims to prepare participants for the cutting edge research undergoing in both areas. The successful participation in this course will require reading number of research papers, presenting learned material, active participation in in-class discussions, and successful accomplishment of a small research project.

CSC 590  CSC Sp Top -  3 cr
Advanced selected topics in computer science. Prerequisite: Permission of the CSC coordinator. Pre-requisite: Computer Science Graduate 030

CSC 595  CS Project Proposal Develop  1 TO 3 cr
Development of the project proposal for the Computer Science specialization master’s project. Prerequisite: Graduate Professional Component and Permission of the Director of Graduate Studies. Pre-requisite: CIS 518 Minimum Grade of S and Computer Science Graduate 030

CSC 598  Computer Science Project  1 TO 3 cr
This course may be repeated for a maximum of six (6) credits. A CIS project committee will provide direction during the project. Prerequisites: Approval of project proposal by student’s project committee and permission of the Director of CIS Graduate Studies. Pre-requisite: CSC 595 Minimum Grade of B
CSC 612  Cybersecurity  3 cr
This course focuses on developing expertise and preparation for independent research in Cybersecurity through an in-depth review of the Cybersecurity literature. The student will be conversant in broad issues and trends in Cybersecurity as defined by skill sets and occupations.

CSC 626  Advanced Big Data  3 cr
This course focuses on developing expertise and preparation for independent research in big data through an in-depth review of the big data and data science literature. The student will be conversant in broad issues and trends in big data as defined by current tools and technologies.

Computer And Inform Sciences (CIS)

CIS 150L  Intro to Comp Applications Lab  0 cr
Laboratory course for CIS 150, Introduction to Computer Applications.

CIS 250L  Adv Comp Applications Lab  0 cr
Laboratory course for CIS 250, Advanced Computer Applications.
Pre-requisite: CIS Proficiency Exam P or CIS 150 Minimum Grade of C

CIS 010  Computer Proficiency Exam  0 cr
The purpose of this course is to administer the Computer Proficiency Exam (CPE) for enrolled students. The CPE consists of multiple choice and performance-based questions for general computer, internet, WWW, e-mail, and office application concepts. Performance-based questions require a series of actions in a simulated environment to demonstrate specific skills being assessed. No outside materials or assistance from the applications' Help files are allowed.

CIS 101  Freshman Seminar CIS  2 cr
A course for first-time students that assists with maximizing the student's potential to achieve academic success and to adjust responsibly to the individual and interpersonal challenges presented by college life for a major in the School of CIS. Taught in small groups, the course provides an introduction to the nature of higher education and a general orientation to the functions and resources of the University and the School of CIS. Extensive reading and writing assignments relevant to the student's first year experience are required.

CIS 110  Intro to Comp-Info Sciences  3 cr
An introduction to information technology using a programming language to study applications in text searching, in real-time 3-D animation, and in sound production. A discussion of the social, ethical, economic, and philosophical implications of computing.

CIS 115  Beginning Programming  4 cr
A first course in programming using a visual, event-driven programming language. Coverage includes algorithmic problem solving, fundamentals of programming, procedures, decisions, repetition, and arrays.
Pre-requisite: MyMathTest 080 or ACT Math 23 or (MA 112 Minimum Grade of C or MA 171 Minimum Grade of C) or MA 267 Minimum Grade of C or (MA 125 Minimum Grade of C or MA 132 Minimum Grade of C)

CIS 150  Intro to Computer Applications  3 cr
This course is designed to provide a broad based introduction to the use of computers and productivity software technologies. Topics to be covered include: use of a current Operating System and basic file management; the fundamentals of word processing, spreadsheet and graphics-based presentation software; and basic image management related to documents and reports. Other topics covered include information assurance and computing safety as related to PC/Internet usage.

CIS 155  Educational & Social Computing  3 cr
This course provides a hands-on approach that focuses on the use of current and emerging computing technologies. Topics include: Use of the University adopted Learning Management System (LMS), Google Apps, Google Docs, safe computing practices, and current trends in social networking.

CIS 190  CIS Special Topics  1 TO 3 cr
Selected topics in computer and information sciences. Requires permission of Specialization Coordinator.

CIS 210  Intro to C++ Programming  3 cr
Introduction and fundamentals of C++ programming, input-output operations, variables, data types, arithmetic expressions, control statements, looping, functions, arrays, pointers, strings, structures, and abstract data types.
Pre-requisite: MA 125 Minimum Grade of C

CIS 211  Advanced C++ Programming  1 cr
Advanced concepts in C++ programming, constructors, destructors, classes and operation overloading.
Pre-requisite: (CIS 121 Minimum Grade of C or CIS 210 Minimum Grade of C)

CIS 227  Numerical Computation I  3 cr
Floating point numbers, representation, and errors; software tools for scientific computing; elementary problems in scientific computing.
Pre-requisite: MA 126 Minimum Grade of C or MA 233 Minimum Grade of C

CIS 235  Programming Language Seminar  3 cr
Fundamentals of syntax and style for a relevant, or current programming language. Includes application development in that language. Recommended: Knowledge of a programming language.
CIS 250  Advanced Comp Applications  3 cr
This course is designed to provide continuing, advanced coverage of productivity software technologies. Topics to be covered in depth include: fundamental and advanced features of spreadsheet and database management software. Other topics covered include information assurance and computing safety as related to PC/Internet usage.
Pre-requisite: CIS 150 Minimum Grade of C or CIS Proficiency Exam P or CIS 010 Minimum Grade of S

CIS 300  Information Tech in Society  1 cr
A discussion of personal, local, national, and global impact of information technology on ethical, legal, and social issues. Requires Junior standing in the School of Computing.

CIS 321  Data Comm and Networking  3 cr
An introduction to data communications, computer networking and network operating systems. Topics include: basic concepts of data transmission, network architectures, communications devices, and communication protocols. Pre-requisite: ISC 245 Minimum Grade of C or ITE 271 Minimum Grade of C or CIS 120 Minimum Grade of C or CSC 120 Minimum Grade of C or CIS 120 Minimum Grade of C

CIS 324  Database Design-Dev-Mgt  3 cr
Analysis, design, and development of desktop database systems. Coverage of normalization concepts, DBMS models, E-R/Semantic modeling, and query processing. Pre-requisite: ( (MA 112 Minimum Grade of C or MA 171 Minimum Grade of C or (MA 120 Minimum Grade of C or MA 287 Minimum Grade of C) or MA 267 Minimum Grade of C) or (MA 125 Minimum Grade of C or MA 132 Minimum Grade of C) or ACT Math 23 ) or MyMathTest 080 and (ISC 245 Minimum Grade of C or ITE 271 Minimum Grade of C) or (CSC 121 Minimum Grade of N or CIS 121 Minimum Grade of C)

CIS 401  Accelerated Programming  3 cr
This course presents programming concepts in an accelerated manner. Coverage includes ADT’s, Classes and Class Libraries, and simple data structures such as linked lists, stacks, queues. Laboratory assignments will be done in a high level, object-oriented language. This course does not count towards a graduate degree in CIS. Requires prior programming experience and permission of Coordinator.

CIS 402  Accelerated OS-Comp Arch  3 cr
This course presents computer architecture and operating systems concepts in an accelerated manner. Coverage includes machine and assembly languages, functioning of a simple processor, machine level data flow, microprogramming, I/O, interrupts and processing drivers, memory management, dynamic process scheduling, and multi-tasking. This course does not count toward a graduate degree in CIS. Requires prior programming experience desired and permission of Coordinator.

CIS 403  Accelerated Data-File Structs  3 cr
This course applies advanced programming concepts and techniques to data structures such as linear and linked list trees, records, files, and database. Sequential and random access file processing methods; searching and sorting methods. Laboratory assignments will be done in a high-level, object-oriented language. This course does not count toward a graduate degree in CIS.
Pre-requisite: CIS 121 Minimum Grade of B or CIS 123 Minimum Grade of B or CIS 142 Minimum Grade of B or CIS 401 Minimum Grade of B or CIS 501 Minimum Grade of B

CIS 439  Windows Programming  3 cr
This course continues and expands the study of programming begun in either ITE 285 or CIS 121. Concepts previously learned are extended to application programming in the windows (GUI) environments. Students will make use of the OLE, DDE, API features of windows in programming projects. Students will write and use their own DLL’s in producing user interfaces and applications projects.
Pre-requisite: CIS 230 Minimum Grade of C or CIS 263 Minimum Grade of C or ITE 285 Minimum Grade of C or ITE 451 Minimum Grade of C or Computer Science Graduate 030

CIS 490  CIS Sp Top -  3 cr
Advanced selected topics in computer and information sciences. Requires permission of the specialization coordinator.
Pre-requisite: Computer Sci Prof Component 30

CIS 494  Directed Study -  1 TO 3 cr
May be taken for a maximum of six credits, only three of which may be applied to the CIS major or minor. Requires permission of the specialization coordinator.

CIS 496  CIS Internship  0 TO 3 cr
CIS internship program is designed to give advanced students practical experience in the computer industry. Students will work on sponsored projects with faculty advisors. Credit may apply to degree with approval of the dean. Requires GPA 2.75 or higher and permission of the Dean.
CIS 497  Senior Capstone Experience-W  3 cr
A comprehensive team project will be completed and documented. Writing assignments will reinforce the importance of life-long learning, leadership skills, and the ethical issues of computing as well as appropriate resume and job application cover letter creation. Oral and written reports will be required. This course is to be taken the final semester of the student's degree program. Requires permission for graduation filed before registering for the course. Completion of the following courses according to major: Computer Science-CSC 333 and CSC 340; Information Systems-ISC 360; Information Technology-ITE 370.
Co-requisite: CIS 498
Pre-requisite: (EH 372 Minimum Grade of C or EH 373 Minimum Grade of C) and (CSC 333 Minimum Grade of C and CSC 340 Minimum Grade of C or ISC 360 Minimum Grade of C or ITE 370 Minimum Grade of C)

CIS 498  CIS Senior Seminar  0 cr
A series of mini-seminars designed to prepare graduating seniors for transition to professional careers in computing or graduate study and to assess student learning outcomes in the curriculum. Mini-seminars would include, but would not be limited to: resume development, interviewing tips and techniques, career planning, professionalism and ethics in the workplace, and advanced graduate study and professional development. Each student will be required to complete one or more senior exit exams and a senior exit survey. Prerequisite: Computer Science: CSC 331; Information Systems: ISC 360; Information Technology: ITE 370.
Co-requisite: CIS 497
Pre-requisite: CIS 497 Minimum Grade of C and (CSC 331 Minimum Grade of C or ISC 360 Minimum Grade of C or ITE 370 Minimum Grade of C)

CIS 499  CIS Senior Honors Project - H  3 TO 6 cr
Under the advice and guidance of a faculty mentor, honors students will identify and carry out a research project, relevant to the field of computing, that will lead to a formal presentation at the annual Honors Student Colloquium. The senior honors project will be judged and graded by three faculty chaired by the honors mentor. This course is required for Honors recognition and may be repeated for up to 6 credit hours. Requires completion of an approved project prospectus and permission of the appropriate Coordinator.
Pre-requisite: Computer Sci Prof Component 30

CIS 500  CIS Senior Honors Project - H  3 TO 6 cr
Under the advice and guidance of a faculty mentor, honors students will identify and carry out a research project, relevant to the field of computing, that will lead to a formal presentation at the annual Honors Student Colloquium. The senior honors project will be judged and graded by three faculty chaired by the honors mentor. This course is required for Honors recognition and may be repeated for up to 6 credit hours. Requires completion of an approved project prospectus and permission of the appropriate Coordinator.
Pre-requisite: Computer Sci Prof Component 30

CIS 518  CIS Research Methodologies  3 cr
A review of computer and information science literature and research topics. Techniques for defining research goals will be described. Students will be expected to identify a research area and conduct a complete review of the literature.
Pre-requisite: Computer Science Graduate 030

CIS 530  Information Assurance/IT Audit  3 cr
This course covers the understanding and managing of risks and threats to information and information systems. This includes protecting and defending information and information systems by ensuring through authorization and other means concepts such as accessibility, secrecy, reliability, and authentication.
Pre-requisite: Computer Science Graduate 030

CIS 535  Digital Forensic Analysis  3 cr
This course provides students with advanced tools, techniques, and methodologies for accumulating, securing, analyzing, managing, and reporting evidence related to a forensics examination. The professional communication and presentation of the results of forensic investigations will be emphasized.
Pre-requisite: Computer Science Graduate 030

CIS 538  OS Concepts and Security  3 cr
This course examines the concepts of operating systems such as memory and virtual memory management, as well as processor, process, device, and file management. Topics include the management and organization of network operating systems and operating system security and ethics. Students will manage, configure, and secure operating systems such as Windows, Unix, and Linux in laboratory environments.
Pre-requisite: Computer Science Graduate 030

CIS 539  Windows Programming  3 cr
The practice and principles of developing interactive desktop computer applications. Aspects to be covered will include graphical user interface; use of sophisticated widget, container, and utility libraries; event-driven programming; two-dimensional graphics; in-memory database; and deployment.
Pre-requisite: Computer Science Graduate 030

CIS 540  Network Security Management  3 cr
This course examines network and web security issues including: risks and threats, system access points, hardware and software defense methods, and organizational security policies. The course will cover the analysis of systems for vulnerabilities, the implementation of security procedures, the monitoring of systems for security breaches, and the recovery or restoration of breached systems.
Pre-requisite: Computer Science Graduate 030

CIS 590  CIS Sp Top -  3 cr
Advanced selected topics in computer and information sciences. Requires permission of the CSC Coordinator
Pre-requisite: Computer Science Graduate 030

CIS 594  Directed Studies -  1 TO 3 cr
May be taken for a maximum of three credits to count toward the degree. Requires permission of the Director of Graduate Studies.
Pre-requisite: Computer Science Graduate 030
CIS 595  **CIS Research Development**  1 TO 3 cr  
Development of the research proposal for master's thesis.  
Graduate Professional Component. Requires permission of the Director of Graduate Studies.  
Pre-requisite: CIS 518 Minimum Grade of S and Computer Science Graduate 030

CIS 596  **CIS Graduate Internship**  0 TO 3 cr  
CIS graduate internship program is designed to give graduate students practical experience in the computer industry. Students will work on sponsored projects with faculty advisors. Up to three hours may be counted toward the degree. Requires permission of the Director of Graduate Studies.

CIS 597  **CIS Graduate Seminar**  1 cr  
This course prepares graduate assistants in the School of CIS to provide support and assistance to faculty for instruction in School of CIS classes. Topical coverage includes but is not limited to: graduate assistant expectations and responsibilities, protection of student educational information (FERPA), practical skills in assisting in computing instruction, graduate assistant best practices, and tips from faculty and experienced graduate assistants. This course does not count towards a graduate degree in CIS. Requires permission of the Director of CIS Graduate Studies.  
Pre-requisite: Computer Science Graduate 030

CIS 598  **CIS Project**  1 TO 3 cr  
Approved investigation of original problems under direction of a faculty member. This course may be repeated for a maximum of three hours of credit towards the degree. Requires permission of the Director of Graduate Studies.  
Pre-requisite: Computer Science Graduate 030

CIS 599  **CIS Thesis**  1 TO 9 cr  
This course may be repeated for a maximum of six credits.  
A thesis committee will provide direction during the thesis.  
Requires approval of the thesis project by graduate faculty and the Director of Graduate Studies.  
Pre-requisite: CIS 595 Minimum Grade of B and Computer Science Graduate 030

CIS 694  **Directed Study**  3 cr  
This course focuses on the development of the doctoral prospectus leading to the defense of a dissertation.

CIS 799  **Dissertation**  3 cr  
This course focuses on the development of the dissertation.

**Health Informatics (HI)**

HI 300  **Health Info Clinical Environment**  3 cr  
This course provides an overview of concepts, terms, organization, and processes associated with patient care and clinical environments as they pertain to health informatics. The entire process of how a person accesses, moves within, and exits the system both as inpatient and outpatient to obtain care. Students will observe and report on a variety of clinical settings and healthcare specializations throughout the semester. This course is designed for students with no prior clinical experience.

HI 410  **Health Informatics**  3 cr  
This course provides an overview of the concepts, terms, tools, and architectures associated with health informatics as applied to healthcare delivery. Topics include: electronic record systems, computerized physician order entry, health system standards, terminologies, workflow modeling, security and privacy of clinical data, clinical reporting, and the impact of information technology use on the quality and efficiency of health care delivery and outcomes.

HI 450  **Health Data Secur/Compliance**  3 cr  
This course involves a thorough examination of the security and privacy requirements of the Health Insurance Portability and Accountability Act (HIPAA) and the implementation of these requirements in the clinical environment. Students will learn how to address security issues from system development all the way through post-implementation, how to evaluate systems for vulnerabilities, and how to identify protected health information and covered entities.  
Pre-requisite: ISC 300 Minimum Grade of C or HI 300 and HI 410 Minimum Grade of C or HI 410 Minimum Grade of C

HI 455  **Hlth Data Mgt & Decision Supp**  3 cr  
This course focuses on the design and management of electronic medical record systems and clinical decision support systems. Course content related to electronic medical record systems includes architectural components, technical design issues, and management; and, content related to clinical decision support systems includes decision support roles, extracting useful information from data, and legal and regulatory restrictions. Laboratory assignments will provide students with opportunities to interact with these systems. Prerequisites: HI 300 or ISC 300 and HI 410 or ISC 410.  
Pre-requisite: ISC 300 Minimum Grade of C or HI 300 Minimum Grade of C and ISC 410 Minimum Grade of C or HI 410 Minimum Grade of C

HI 550  **Health Data Secur/Compliance**  3 cr  
This course involves a thorough examination of the security and privacy requirements of the Health Insurance Portability and Accountability Act (HIPAA) and the implementation of these requirements in the clinical environment. Students will learn how to address security issues from system development all the way through post-implementation, how to evaluate systems for vulnerabilities, and how to identify protected health information and covered entities.
Information Systems (ISC)

ISC 175  Prof Productivity Applications 3 cr
This course provides a foundation in the use of office productivity computer applications as used by students and computing professionals throughout their careers. Topic coverage includes the use of graphical user interface, word processing, spreadsheet analysis, visual graphics-based presentation, and database management software. Students will be required to complete computer-based labs in these areas.

ISC 190  IS Special Topics 1 cr
Selected topics in information systems. Prerequisite: Permission of the ISC coordinator.

ISC 245  Info Systems in Organizations 3 cr
An overview of information systems topics from an organizational and managerial perspective. Topics include current information technology and systems, such as the Internet and its organizational impacts; the emergence of global economy and digital firms; and the ethical and social impacts of information systems, such as privacy, intellectual property rights, and liability. Issues and strategies regarding information systems planning, systems development, decision making, and using IT for competitive advantage are discussed. Throughout the course, students will investigate the strategic uses of information technology in current industry-specific situations.

ISC 272  Systems Architecture 3 cr
This course introduces students to Information Technology hardware and systems software concepts. Topics include: computer hardware, operating systems, system software, hardware and software integration, operating procedures, system performance, security/safety, and compatibility. Student labs and hands-on activities will include: Windows, Unix, and Linux systems, system utilities and software tools. Credit cannot be received for both ITE 272 and ISC 272. Pre-requisite: CIS 115 Minimum Grade of C

ISC 285  Intermediate Programming 3 cr
A second course in visual, event-driven programming that builds on the CIS 115. Topics include arrays, sequential files, random access files, structured exception handling, use of LINQ, object-oriented programming, debugging, and additional controls and objects. Programming projects are required. Credit cannot be received for both ISC 285 and ITE 285. Pre-requisite: CIS 115 Minimum Grade of C

ISC 300  Health Informatics Clin Env 3 cr
This course provides an overview of concepts, terms, organization, and processes associated with patient care and clinical environments as they pertain to health informatics. The entire process of how a person accesses, moves within, and exits the system both as an inpatient and outpatient to obtain care. Students will observe and report on a variety of clinical settings and healthcare specializations throughout the semester. This course is designed for students with no prior clinical experience.

ISC 305  Info Systems-Technology 3 cr
The analysis, design, and implementation of information systems. Analysis of the functional areas of business and integration of computer tools to satisfy information requirements. Current development in business computer systems, including surveys of current systems and the Internet. Computer classrooms are utilized to provide students with "hands on" experience. Pre-requisite: CIS 250 Minimum Grade of C

ISC 353  Info Sys Appl Development 3 cr
This course provides an accelerated approach to programming in a high-level, object-oriented language, especially for information systems. Coverage includes algorithmic problem solving, fundamentals of programming, procedures, decisions, repetition, arrays, files, exception handling, and object-oriented programming. The format for this course is lecture/lab. The instructor will demonstrate in class, and students will learn by doing homework problems and programming assignments. This course does not count towards a graduate degree in CIS. Some prior programming experience is desired and permission of Coordinator. Prerequisites: Math placement score of 65 or higher. Pre-requisite: University test - Math 65 or DS 090 Minimum Grade of C or (MA 112 Minimum Grade of C or MA 171 Minimum Grade of C)

ISC 360  Info Sys Analysis and Design-W 3 cr
A thorough examination of the analysis and design of computer information systems from the systems analysts view. The course will use an established software development methodology. At each step in the software development life cycle, both the methodologies used and the documentation required will be examined. Pre-requisite: ISC 245 Minimum Grade of C and (EH 102 Minimum Grade of C or EH 105 Minimum Grade of C)
ISC 361 Database for Info Systems 3 cr
The course builds on relational database and programming concepts by exploring the analysis, design, and implementation of more complex database systems. Topics include advanced data modeling, advanced query design, and application development in a database programming environment.
Pre-requisite: CIS 324 Minimum Grade of C and (ISC 285 Minimum Grade of C or ITE 285 Minimum Grade of C)

ISC 362 IS Object-Orientated Analy-Des 3 cr
This course provides an introduction to an object-oriented analysis and design (OOAD) methodology as well as the tools and techniques for supplementing this methodology. The course will also cover the use of notational metalanguages such as Unified Modeling Language (UML) and OOAD computer-assisted software engineering (CASE) tools.
Pre-requisite: ISC 245 Minimum Grade of C

ISC 410 Health Informatics 3 cr
This course provides an overview of the concepts, terms, tools, and architectures associated with health informatics as applied to healthcare delivery. Topics include: electronic record systems, computerized physician order entry, health system standards, terminologies, workflow modeling, security and privacy of clinical data, clinical reporting, and the impact of information technology use on the quality and efficiency of health care delivery and outcomes.

ISC 450 Health Sys Analysis and Design 3 cr
This course provides an overview of the concepts, terms, tools, and architectures associated with health informatics as applied to healthcare delivery. Topics include: electronic record systems, computerized physician order entry, health system standards, terminologies, workflow modeling, security and privacy of clinical data, clinical reporting, and the impact of information technology use on the quality and efficiency of health care delivery and outcomes.
Pre-requisite: ISC 410 Minimum Grade of C

ISC 455 Health Data Mgt Decision 3 cr
This course focuses on the design and management of electronic medical record systems and clinical decision support systems. Course content related to electronic medical record systems includes architectural components, technical design issues, and management; and, content related to clinical decision support systems includes decision support roles, extracting useful information from data, and legal and regulatory restrictions. Laboratory assignments will provide students with opportunities to interact with these systems.
Pre-requisite: ISC 410 Minimum Grade of C

ISC 459 IS Appl Design-Implementation 3 cr
Analysis and design of information systems to support multiple locations via Intranet/Internet access. Additional and supporting topics, such as corporate privacy and security are also covered.
Pre-requisite: CIS 324 Minimum Grade of C

ISC 462 IS Strategy and Policy 3 cr
This course provides the top management, strategic perspective for aligning competitive strategy with information systems. Issues include the development and implementation of policies and plans to achieve organizational goals, including security policy.
Pre-requisite: CIS 324 Minimum Grade of C

ISC 463 IS Database Admin and Security 3 cr
An examination of the issues and activities associated with the administrator function for databases. This course will cover installation, implementation, user management, backup, and security.
Pre-requisite: CIS 324 Minimum Grade of C

ISC 464 IS Security and Risk Mgmt 3 cr
This course provides an introduction to the fundamental principles and topics of information systems security and risk management at the organizational level. This course views information security as a management issue that incorporates technical and management solutions. Topics include risk management, security policy, disaster planning, security law and ethics, and security education, training and awareness.
Pre-requisite: (MGT 300 Minimum Grade of C or BMS 322 Minimum Grade of C or MGT 322 Minimum Grade of C) and (CIS 321 Minimum Grade of C or CIS 221 Minimum Grade of C)

ISC 467 Enterprise Information Systems 3 cr
This course provides an introduction to enterprise information systems and to business process modeling. Key concepts and techniques for identifying, designing, and documenting business processes will be presented. The way information technology can be used to manage, transform business processes is discussed. Successful organizational change strategies will be reviewed.
Pre-requisite: (MGT 300 Minimum Grade of C or BMS 322 Minimum Grade of C or MGT 322 Minimum Grade of C) and CIS 324 Minimum Grade of C

ISC 472 Advanced Data Management 3 cr
This course provides an introduction to the concepts and technologies of business intelligence. Key concepts and techniques allow organizations to analyze data/information collected from transaction processing systems. The ultimate purpose of business intelligence, or business analytics, to support high quality decision support for executives and managers is presented. Concepts of data warehouses, data mining, including text and web mining, and considerations of new and emerging technologies are described in detail.
Pre-requisite: CIS 324 Minimum Grade of C and (ISC 360 Minimum Grade of C or ISC 355 Minimum Grade of C)
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<tr>
<th>Course Code</th>
<th>Course Title</th>
<th>Credits</th>
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<tbody>
<tr>
<td>ISC 475</td>
<td>Info Systems Proj Management</td>
<td>3 cr</td>
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<td>This course examines the principles and techniques of project management from an information systems perspective. Major topics covered include project context, project selection, and project planning. Students work in collaborative teams and are instructed in the use of a project software tool. Credit cannot be received for both ITE 475 and ISC 475. Pre-requisite: CIS 324 Minimum Grade of C.</td>
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<tr>
<td>ISC 490</td>
<td>Info Systems Special Topics -</td>
<td>3 cr</td>
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<td>Advanced selected topics in information systems. Prerequisite: Permission of the ISC Coordinator.</td>
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<tr>
<td>ISC 510</td>
<td>Health Informatics</td>
<td>3 cr</td>
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<td>This course provides an overview of the concepts, terms, tools, and architectures associated with health informatics as applied to healthcare delivery. Selected research topics are introduced and independently studied. Topics include: electronic record systems, computerized physician order entry, health system standards, terminologies, workflow modeling, security and privacy of clinical data, clinical reporting, and the impact of information technology use on the quality and efficiency of health care delivery and outcomes. Prerequisite: Permission of the Director of CI Graduate Studies.</td>
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<tr>
<td>ISC 545</td>
<td>Management Information Systems</td>
<td>3 cr</td>
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<td>This course provides an overview of information systems from an organizational, managerial, and technical perspective. The topics covered will focus on the strategic role of information systems and information technology in business processes, change and knowledge management, group and individual decision-making, and electronic commerce. Specific topics include current hardware, infrastructure and connectivity technologies, software and systems development methodologies. Internet-based applications, management challenges and opportunities created by information systems and global connectivity such as privacy, data and systems security and control, intellectual property, ethical and social consequences of information technology, and the impact of digital integration on an organization’s competitiveness, products, services, procedures, and management structures. Prerequisite: Permission of the Director of CIS Graduate Studies.</td>
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<tr>
<td>ISC 550</td>
<td>Health Data Security &amp; Comp</td>
<td>3 cr</td>
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<td>This course involves a thorough examination of the security and privacy requirements of the Health Insurance Portability and Accountability Act (HIPAA) and the implementation of these requirements in the clinical environment. Students will learn how to address security development all the way through post-implementation, how to evaluate systems for vulnerabilities, and how to identify protected health information and covered entities.</td>
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<td>ISC 551</td>
<td>Human-Comp Interface Design</td>
<td>3 cr</td>
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<td>The course covers principles, guidelines, and methods in human computer interface design. Students complete a project involving the development, evaluation, and demonstration of a user interface. The interface is designed around a user and task analysis performed on a given problem. Students plan and conduct a usability study of a working prototype and report on results and recommendations. Prerequisite: Graduate Professional Component. Pre-requisite: Computer Science Graduate 030.</td>
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<tr>
<td>ISC 553</td>
<td>IS Web Site Management</td>
<td>3 cr</td>
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<td>This course addresses the design, development, and management of a web server. Topics include the selection, installation, and configuration of an operating system and web server software, web server security and monitoring, and website maintenance. Prerequisites: Graduate Professional Component. Pre-requisite: Computer Science Graduate 030.</td>
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<td>ISC 555</td>
<td>Health Data Mgt/Decision Supp</td>
<td>3 cr</td>
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<td>This course focuses on the design and management of electronic medical record systems and clinical decision support systems. Course content related to electronic medical record systems includes architectural components, technical design issues, and management; and, content related to clinical decision support systems includes decision support roles, extracting useful information from data, and legal and regulatory restrictions. Laboratory assignments will provide students with opportunities to interact with these systems.</td>
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<td>ISC 559</td>
<td>IS App Design-Implementation</td>
<td>3 cr</td>
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<td>Analysis and design of information systems infrastructures to support multiple locations, intranet/internet access, corporate privacy, and security. Capacity analysis and planning, installation, performance monitoring, and problem solving strategies. Prerequisites: Graduate Professional Component. Pre-requisite: Computer Science Graduate 030.</td>
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<tr>
<td>ISC 560</td>
<td>Info Systems Analysis-Design</td>
<td>3 cr</td>
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<td>This course will include an introduction to the systems development life cycle as well as a survey of analysis and design techniques. Detail topics will include information systems planning and project identification and selection, requirements collection and structuring, process modeling, data modeling, design of interface and data management, system implementation and operation, system maintenance, and change management implications of systems. Globalization issues in systems will also be discussed. Students will use current methods and tools such as rapid application development, prototyping, and visual development. Prerequisite: Graduate Professional Component. Pre-requisite: Computer Science Graduate 030.</td>
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ISC 561 IS Database Management 3 cr
An introduction to database management systems. The data environment, basic technical concepts and systems resources, database concepts, including use and management of databases. Classical and current DBMS models will be presented. Laboratory project activity will involve definition, creation, and development of a database. Prerequisites: Graduate Professional Component. Pre-requisite: Computer Science Graduate 030

ISC 562 IS Policy and Strategy 3 cr
This course provides the top management, strategic perspective for aligning competitive strategy, core competencies, and information systems. Issues include the development and implementation of policies and plans to achieve organizational goals, including defining systems that support the operational, administrative, and strategic needs of the organization, its business units, and individual employees. Prerequisites: Professional Component Pre-requisite: Computer Sci Prof Component 30

ISC 563 IS Database Administration 3 cr
This course will examine the issues and activities associated with the administrator function for organizational databases. Topics include storage and indexing, query evaluation, physical database design, crash recovery, and security. Prerequisite: CIS Graduate Professional Component. Pre-requisite: Computer Science Graduate 030

ISC 565 IS Project-Change Management 3 cr
A study of the concepts and techniques of project management from an information systems perspective. The course provides an overview of project lifecycle activities, and a focus on managerial, behavioral, and process issues that surround the dynamic context of systems development. The issue of managing the change brought about by the introduction or modification of information systems in organizations will be discussed. Students will be instructed in the use of software tools for project management. Prerequisites: Graduate Professional Component. Pre-requisite: Computer Science Graduate 030

ISC 567 IS Function Integration 3 cr
The tactical/operational responsibilities and roles of the CIO. Governance considerations that link the IS-business organizations. Current/emerging issues in creating and coordinating the key activities necessary to manage the day-to-day operations of the IS function. Coordinating skills and organizational IS infrastructure. Prerequisites: Graduate Professional Component Pre-requisite: (ISC 526 Minimum Grade of B or ISC 561 Minimum Grade of B)

ISC 568 IS Enterprise Integration 3 cr
Information systems role in transforming organizations and industries. An integrated view of the organization from an external and internal perspective. IS' internal role in integrating the enterprise through a cohesive set of business processes and functional applications to meet business needs. Enterprise resource planning and enterprise functionality. Collaborative systems. Consideration of external relations with suppliers, outsourcers, and customers. Prerequisite: Graduate Professional Component. Pre-requisite: ISC 567 Minimum Grade of B and Computer Science Graduate 030

ISC 572 Advanced Data Management 3 cr
The focus here is on the management of data and the technologies which specifically targets mass data storage with a view to online and after-the-fact examination of data to acquire new insights. The major topics include: data warehouse planning, data warehouse models, and supporting software, date mining concepts and tools, creation of data mining models for the tools and matching the tool to the task. Prerequisite: CIS Graduate Professional Component Pre-requisite: Computer Science Graduate 030

ISC 590 IS Sp Top - 3 cr
Advanced selected topics in information systems. Prerequisite: Permission of ISC coordinator. Pre-requisite: Computer Science Graduate 030

ISC 595 IS Project Proposal Develop 1 TO 3 cr
Development of the project proposal for the Information Systems specialization master's project. Prerequisites: CIS 518, Graduate Professional Component, Permission of Director of CIS Graduate Studies. Pre-requisite: CIS 518 Minimum Grade of S and Computer Science Graduate 030

ISC 598 Information Systems Project 1 TO 3 cr
This course may be repeated for a maximum of six (6) credits. A CIS project committee will provide direction during the project. Prerequisite: Approval of project proposal by the student's project committee, and permission by Director of CIS Graduate Studies. Pre-requisite: ISC 595 Minimum Grade of B

ISC 629 Comp Ecosystems 3 cr
This course focuses on developing expertise and preparation for independent research in computing ecosystems through an in-depth review of the computing literature. The course will explore concepts and issues associated with large scale parallel data processing, virtualized storage, application, and infrastructure architectures and the attendant security, privacy and legal issues.
ISC 673  Digital Investigations  3 cr
This course focuses on developing expertise and preparation for independent research in Digital Forensics Investigations through an in-depth review of the Digital Forensics literature. The student will be conversant in broad issues and trends in Digital Forensics as defined by skill sets and occupations.

ISC 675  Information Systems  3 cr
This course focuses on developing expertise and preparation for independent research in information systems through an in-depth review of the information systems literature. The course will explore the current major streams of theory, research, and methodologies in information systems.

ISC 686  Risk Analysis  3 cr
This course focuses on developing expertise and preparation for independent research in risk analysis through an in-depth review of the risk assessment and information assurance literature. The student will be conversant in broad issues and trends in risk analysis as defined by techniques, methodologies, policies, frameworks, and skill sets.

Information Technology (ITE)

ITE 190  ITE Special Topics  1 cr
Selected topics in information technology. Prerequisite: Permission of the ITE coordinator.

ITE 271  Info Techn in Organizations  3 cr
This course introduces students to the Information Technology (IT) concepts and the software that facilitates IT solutions. Topics include: data, information, and knowledge concepts, productivity software tools, role of networking and communication, the "digital phenomena", and the benefits of IT. Also included are IT program concepts such as: ethics, the importance of effective written and oral communication, continuous learning, and technology monitoring-evaluation.

ITE 272  Systems Architecture  3 cr
This course introduces students to the Information Technology (IT) hardware and systems software concepts. Topics include: computer hardware, operating systems, system software, hardware and software integration, operating procedures, system performance, security/safety, and compatibility. Student labs and hands-on activities will include: Windows, Unix, and Linux systems, system utilities and software tools.

ITE 285  Intermediate Programming  3 cr
A second course in visual, event-driven programming that builds on CIS 115. Topics include arrays, sequential files, random access files, structured exception handling, use of LINQ, object-oriented programming, debugging, and additional controls and objects. Programming projects are required. Credit cannot be received for both ISC 285 and ITE 285. Pre-requisite: CIS 115 Minimum Grade of C

ITE 370  Adv Application Development  3 cr
This course explores advanced topics in visual applications development. Emphasis is placed upon developing increased program functionality and connectivity with local and remote databases. Other topics: integrating programming components and libraries, object-oriented application development and testing methodologies, and using an object-oriented approach for multi-tiered applications. Programming projects are required. Pre-requisite: (ITE 285 Minimum Grade of C or ISC 285 Minimum Grade of C) and CIS 324 Minimum Grade of C

ITE 372  Advanced Operating Systems  3 cr
This course introduces students to advanced Operating Systems techniques and related system architecture concepts. Students will examine how Operating Systems retain parameters set during installation and customization as well as the basic strategies used in Operating System security. Students will use advanced command-line tools to discover and modify settings within the Operating System and will use advanced scripting techniques to parse data within Operating System's files.
Pre-requisite: (ISC 272 Minimum Grade of C or ITE 272 Minimum Grade of C) and (ISC 285 Minimum Grade of C or ITE 285 Minimum Grade of C)

ITE 373  File Sys for Digital Forensics  3 cr
This course introduces students to advanced file system techniques used in Forensic Analysis. Students will examine the current principles in drive storage hardware and file systems, including Windows and Linux-based systems and evaluate possible data hiding techniques which can be employed within these systems. Students will be required to perform imaging of hard drives for analysis of possible hidden data using techniques covered in this course.
Pre-requisite: (ISC 272 Minimum Grade of C or ITE 272 Minimum Grade of C)

ITE 375  Publishing for the WWW  3 cr
This course is an introduction to the models and tools used to develop documents for the World Wide Web. Course topics include website planning and design, markup and styling languages, graphics, multimedia utilization, typography, and scripting. Website design issues such as ethics, copyright and intellectual property rights are also covered. Prerequisites: CIS 321 and either ISC 272 or ITE 272.
Pre-requisite: CIS 321 Minimum Grade of C and (ISC 272 Minimum Grade of C or ITE 272 Minimum Grade of C)
ITE 380 Multimedia Production 3 cr
This course covers the models and tools of multimedia development and production. Development models include: message analysis, audience analysis, and media formats. Technical issues include: data formats, data interoperability, and hardware concepts. From a practical perspective, students will develop a multimedia project.
Pre-requisite: (ISC 272 Minimum Grade of C or ITE 272 Minimum Grade of C)

ITE 382 Network Administration 3 cr
This course examines the network and database administrator functions in an organization. Students study the functions required of an administrator to facilitate the usage of the environment while securing the resources. Various methods and software products will demonstrate the areas of access and security.
Pre-requisite: CIS 321 Minimum Grade of C and (ISC 272 Minimum Grade of C or ITE 272 Minimum Grade of C) and (ISC 272 Minimum Grade of C)

ITE 384 Network Infrastructure Systems 3 cr
This course focuses upon the concepts of network hardware systems that provide interconnection of communication devices. Topics include: network architectures and technologies, concepts such as routing, addressing, and network protocols (TCP/IP and others). Students will be required to setup, configure, and manage wired and wireless network equipment such as switches, routers, access points, and gateways.
Pre-requisite: CIS 321 Minimum Grade of C and (ISC 272 Minimum Grade of C or ITE 272 Minimum Grade of C)

ITE 453 Web Site Management 3 cr
This course addresses the design, establishment and implementation of a World Wide Web site. Issues addressed are: definition of the site, establishment of a physical site, choice of a Web server, determination of software requirements, implementation details, security, management, and monitoring of the site.
Pre-requisite: CIS 321 Minimum Grade of C and (ISC 272 Minimum Grade of C or ITE 272 Minimum Grade of C)

ITE 473 Digital Forensic Analysis 3 cr
This course introduces students to acceptable methodologies of securing, collecting, analyzing and reporting data of a computer forensics investigation. Topics include: Ethics, introduction to computer investigations, evidence control, forensics tools, data acquisition, data recovery, data analysis and presenting the results. Students will be required to perform several forensics analyses in a controlled lab environment.
Pre-requisite: ITE 372 Minimum Grade of C and ITE 373 Minimum Grade of C and CJ 205 Minimum Grade of C

ITE 474 Human Computer Interface 3 cr
Students will study the concepts of human-computer interaction and interface design. Topics include: detailed human-computer interaction concepts, modern graphical user interface models, and interface usability testing. Students will use rapid-prototyping tools to develop and test a typical user interface. Credit cannot be received for both ITE 474 and ISC 474.
Pre-requisite: (EH 372 Minimum Grade of C or EH 373 Minimum Grade of C) and (ISC 285 Minimum Grade of C or ITE 285 Minimum Grade of C)

ITE 475 IT Project Management 3 cr
This course examines the principles and techniques of project management from an information technology perspective. Topics included are: project planning, scheduling, resource allocation, and project management software tools. There is a specific focus on management of software projects, integrating the principles of information systems/needs analysis, software engineering, risk management, and change management. Both the technical and behavioral aspects of project management are covered.
Pre-requisite: CIS 324 Minimum Grade of C

ITE 476 Network Security Management 3 cr
This course examines network and web security issues including: risks and threats, system access points, hardware and software defense methods, and organizational security policies. Labs will require students to analyze systems for potential threats, implement security procedures, monitor systems for security breaches, and institute recovery or repairs.
Pre-requisite: ITE 382 Minimum Grade of C and ITE 384 Minimum Grade of C

ITE 479 Needs Assess-Tech Eval - W 3 cr
This course presents methodologies for assessing technological needs in support of organizational information requirements. Students learn the next logical step is a formal means of evaluating a given technology. Major topics of the course are specifying organizational needs, identifying potential technologies, evaluating potential benefits, assessing the organization's ability to utilize the technology. Students will examine planning for technological change and strategic implementation of the change.
Pre-requisite: ITE 271 Minimum Grade of C and (EH 372 Minimum Grade of C or EH 373 Minimum Grade of C)

ITE 480 Adv Web Development 3 cr
This is an advanced course in web programming and development. This course provides a hands-on approach using high-level development tools to learning advanced web programming concepts including server-side and database processing. Students will implement usability and security features into the development of modern web applications.
Pre-requisite: CIS 324 Minimum Grade of C and ITE 375 Minimum Grade of C
ITE 484  Advanced Network Management  3 cr
This course explores advanced network management issues including: developing/designing network implementation strategies, managing users and data, providing operational support and help-desk, developing network use policies, developing network recovery procedures. Labs will require that students manage an operational network that provides typical network services and experience the day-to-day problems that network administrators encounter.
Pre-requisite: ITE 382 Minimum Grade of C and ITE 384 Minimum Grade of C

ITE 485  ITE Senior Demo Project  3 cr
A senior capstone project course that utilizes teams and/or individuals working from problem requirements and specifications to produce a solution. This requires exploration of suitable information technologies to produce a solution that improves the problem situation. Students/teams will analyze, plan, and report on the project and implement a prototype. Prerequisites: Permission of the ITE coordinator. Pre-requisite: ITE 370 Minimum Grade of C and (EH 372 Minimum Grade of C or EH 373 Minimum Grade of C)

ITE 490  ITE Sp Top -  3 cr
Advanced selected topics in information technology. Prerequisite: Permission of the ITE coordinator. Pre-requisite: Computer Sci Prof Component 30 or Computer Science Graduate 030

Faculty

ANDEL, TODD R.
Professor
BS, University of Central Florida
MS, Air Force Inst of Technology
PHD, Florida State University

BENTON, RYAN G.
Assistant Professor
BS, Loyola University-New Orleans
MS, University of LA at Lafayette
PHD, University of LA at Lafayette

BLACK, MICHAEL E.
Senior Instructor
BS, University of South Alabama
MS, University of South Alabama
PHD, Capella University

BOURRIE, DAVID M.
Assistant Professor
BA, Michigan State University
PHD, Auburn University

CAMPBELL, STEPHEN M.
Associate Professor
BS, Tennessee Technological U
MBA, Tennessee Technological U
PHD, University of NC- Charlotte

CHAPMAN, DEBRA L.
Assistant Professor
BS, University of Southern Miss
MS, University of South Alabama
PHD, University of Southern Miss

CLARK, ANGELA M.
Senior Instructor
BS, University of South Alabama
MS, University of South Alabama

DENTON JR., LEO F.
Instructor
BA, Pontifical College Josephinum
MS, University of South Alabama

HOLIFIELD, JEFFREY K.
Instructor
BS, Southern Illinois U-Carbondale
MA, George Washington University
MMOAS, Community Col Of The Air Force
MS, University of South Alabama

HUANG, JINGSHAN
Associate Professor
BE, Fuzhou University
ME, University of SC-Columbia
PHD, University of SC-Columbia

JOHSTEN, TOM
Associate Professor
BS, Oklahoma State University
MS, Arizona State University-Main
PHD, University of LA at Lafayette

LANDRY, JEFFREY P.
Professor
BS, University of New Orleans
MBA, University of New Orleans
PHD, Florida State University
LUCAS, RHONDA L.
Part-Time Instructor
BS, University of South Alabama
MS, University of South Alabama

MCDONALD, JEFFREY T.
Professor
BS, US Air Force Academy
MBA, University of Phoenix
MS, Air Force Inst of Technology
PHD, Florida State University

MCKINNEY, DAWN M.
Senior Instructor
BA, University of South Alabama
MS, University of South Alabama

MENARD, PHILIP R.
Assistant Professor
BS, Nicholls State University
MS, University of Phoenix
PHD, Mississippi State University

OVERSTREET, PAUL R.
Instructor
BS, University of Alabama
MS, University of Alabama

PARDUE, JOHN H.
Professor
BA, University of South Alabama
MS, University of South Alabama
PHD, Florida State University

SHROPSHIRE, JORDAN D.
Associate Professor
BBA, University of Florida
PHD, Mississippi State University

SMITH, MELISSA E.
Senior Instructor
BS, Troy University-Main
MS, University of South Alabama

SWEENEY JR., ROBERT B.
Associate Professor
BS, Auburn University
MS, University of Memphis
PHD, University of Memphis

VAN DEVENDER, MAUREEN S.
Instructor
BS, University of South Alabama
MBA, Spring Hill College

WHITSTON, HOWARD E.
Instructor
BS, Lawrence Technological U
MS, University of Cincinnati
MS, Univ. of Michigan-Dearborn

YAMPOLSKIY, MARK
Assistant Professor
MS, Technical University of Munich
PHD, Ludwig-Maximilians Univ Munich

YASINSAC, ALEC F.
Professor
BS, Appalachian State University
MS, Naval Postgraduate School
PHD, University of Virginia